

AVA AND THE SPARKLE CITY GLITCH

A dream world turned real — and totally bonkers!

A colorful, game-inspired adventure about friendship, creativity, teamwork, and problem-solving.

THE STORY

Ava loves creating imaginative worlds in her game, SparkleForge. But when a glitch opens a portal in her bedroom, pixelated creatures — including a mischievous Slime Monster — escape into real life! With friends Maya and Zoe by her side, Ava must use creative thinking, coding, and teamwork to put everything back where it belongs.



WHY LIBRARIANS MAY LOVE IT

- **Engaging hook:**
Gaming, imagination, magical creatures, and lively illustrations.
- **Positive themes:**
Friendship, creative confidence, cooperation, and persistence.
- **STEM connections:**
Coding, debugging, pattern spotting, and digital world-building.
- **Representation:**
A young girl leads the adventure as a creative problem-solver.

SUGGESTED READER FIT

Ages 5-12 | Read-alouds | Early elementary collections Discussion prompts: What makes a good teammate? Is it okay to make a mistake? How can we fix a mistake?

MEET THE YOUNG AUTHORS

Aeryn and Austyn Montgomery are creative sisters from Virginia. Aeryn loves drawing and magical stories; Austyn loves building worlds in Roblox and Minecraft. Together, they created Ava to encourage children to dream big and see themselves as creators and heroes.

BOOK DETAILS

Authors: Aeryn & Austyn Montgomery
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Explore the book at www.avaadventures.com. For bulk purchase orders, email us at contactus@avaadventures.com